



Purpose of Study:

"A high-quality physical education curriculum inspires all pupils to succeed and excel in competitive sport and other physically-demanding activities. It should provide opportunities for pupils to become physically confident in a way which supports their health and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect."

In **EYFS**, physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Children should be supported to develop their core strength, stability, balance and spatial awareness, co-ordination and agility.

In **KS1**, children should develop fundamental movement skills, becoming increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and cooperative physical activities, in a range of increasingly challenging situations.

In KS2, children should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

National Curriculum Reference

Early Learning Goals:	KS1 Curriculum End Points:	KS2 Curriculum End Points:
Personal, Social and Emotional Development ELG: Managing Self • Is confident to try new activities and shows independence, resilience and perseverance in the face of challenge. • Explains the reason for rules (and makes an effort to follow these in the context of a game).	Has mastered basic movements including running, jumping, throwing and catching. Has developed balance, agility and co-ordination, and is beginning to apply these in a range of activities. Can participate in team games and is developing simple tactics for attacking and defending.	Can use running, jumping throwing and catching in isolation and combination. Is able to play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. Has developed flexibility, strength, technique, control and balance. Can perform dances using a range of movement patterns.
ELG: Building Relationships • Can work and play cooperatively and take turns with others.	Can perform dances using simple movement patterns	Is able to take part in outdoor and adventurous activity challenges both individually and within a team Is able to compare their performances with previous ones and demonstrate improvement to achieve their personal best.





Physical Development

ELG: Gross Motor Skills

- Can negotiate space and obstacles safely, with consideration for themselves and others.
- Demonstrates strength, balance and coordination when playing.
- Can move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

Expressive Arts and Design

ELG: Being Imaginative and Expressive

• Can tr	y to move in time with 1	music					
NC Area	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Fitness	Describe how the body feels when still and when exercising. Understand the importance of healthy food choices.	Describe how the body feels before, during and after exercise. That exercise causes the heart rate to rise; cheeks might flush, the body may sweat and body temperature rises. Understand the importance of stretching and staying hydrated. Can exercise safely and responsibly.	Describe and compare how the body feels during and after different physical activities. Can explain what the body needs to stay healthy and fit. Can explain why it is important to warm up and cool down.	Describe the effects of exercise on the body and why it is important. Can explain some of the main principles when preparing to exercise. Can explain what the body needs to stay healthy and fit - specifically linking to food types and choices.	Can explain how the body	Can know and understand the reasons for warming up and cooling down. Can confidently explain why we need regular and safe exercise and understand the effect on the body when this doesn't happen.	Can device and create appropriate warm up and cool down exercises. Can confidently explain why we need regular and safe exercise and understand the effect on the body when this doesn't happen.





	Knowledge:	Knowledge:	Knowledge:	Knowledge:	Knowledge:	Knowledge:	Knowledge:
Gymnastics	Know the basic gymnastic shapes. Know how to travel. Know how to jump and land safely. Know how to balance safely. Know how to use apparatus appropriately.	Know how to correctly prepare for a gymnastics session. Know basic gymnastics shapes. Know how to safely land and finish skills. How to hold a balance (5 seconds for a strong balance). Know how to safely enter and exit balances and what to do if the balance becomes unsafe. Have a basic understanding that conditioning improves strength, flexibility and endurance.	Know a variety of rolls, including forward, backward roll (using wedge), teddy bear rolls. Know some basic jump variations. Know how to create balance with a partner. Know how to safely enter and exist partner balances and what to do if the balance becomes unsafe. Know how to correctly stretch muscles in a warm up.	Know a variety of ways how to travel (cartwheels, tiptoe, hop and skip). Develop knowledge of different jumps (star and tuck). Know how to create matching and contrasting balances. Know how to safely move apparatus. Know the importance of warm ups.	Know counter balances and use in a sequence. Know how to change direction and speed with control. Know how to use symmetrical and asymmetrical body shapes. Know how to swing and hang from equipment safely. Know how to vault using equipment. Know a variety of stretches that will prepare their bodies for the activity.	Know the importance of conditioning exercises to increase strength and endurance. Know how to safely enter and exist group balances. Know how to incorporate a greater variety of apparatus safely in a sequence. Know how to link movements into a more complex sequence (balance/travel/rolls/jumps). Know how to use a variety of speeds and direction under control.	Know how to confidently use equipment for a range of movements e.g. Vault and flight. Know how to create their own complex sequences using the full range of actions and movements. Know how to apply skills and techniques consistently, showing precision and control.





Skills:	Skills:	Skills:	Skills:	Skills:	Skills:	Skills:
Demonstrate confidence and skill when travelling, negotiating space successfully. Demonstrate jumping and landing with confidence in a range of ways.	Demonstrate control and coordination when balancing and moving. Begin to demonstrate feelings and moods through movement. Perform varied and controlled balances.	React to stimuli including pictures, writing and music when performing dance and gymnastics sequences. Begin to move with spatial awareness, care and consideration. Apply a range of rolls,	Begin to remember and perform increasingly complex sequences. Hold a variety of strong balances.	Travel freely, fluently and in a controlled manner when performing gymnastics sequences. Show confidence and correct technique in a performance. Reflect and evaluate own	Move freely and with agility both on the floor and when using apparatus. Reflect and evaluate own and others' performances.	Compose gymnastic sequences combining balances, travelling, vaulting and use of apparatus. Record performances to improve and refine.
Demonstrate balancing momentarily on one foot.		jumps and balances into simple sequences.		performance.		





	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge
Dance	Understand focus when dancing. Know how to change movements and speed in response to music. Know that different dance movements can be put together to form a sequence. Know that different actions take up different space, develop special awareness.	Understand that focus and concentration is necessary when dancing. Dance can be thought of as a narrative. Understand how to vary movement (including pace) in response to music. Know that movements can be sequenced to create a dance. Understand that there are different levels and directions within a space. When dancing with a partner it is important to be aware of each other and keep time.	Know you can use different parts of your body for dance sequences. Know that changing rhythm and speed can enhance a dance performance and how the choreography looks. Know how to communicate mood and feeling based on stimuli. Know you can change levels and directions during dance sequences. To use the correct terminology for body parts involved in dance routines. Know how to begin and end a dance routine.	Knows how to improvise freely and translate ideas from a stimulus into movement. Know how to vary tempo and energy within a sequence. Share and create phrases with a partner or small group. Understand that different parts of the body can be coordinated at the same time during performances. Use different levels effectively. Know how to identify the beat within a piece of music. Be aware of their role within their group (e.g. cannon and unison). Know how to use feedback to improve the performance of themselves and others.	Know how to perform a dance to an accompaniment, devising the sequence to take account of music, including repetition. Know that dance should show consistency, fluency, accuracy and clarity of movements. Know that dance can communicate narratives. Know what particular aspects of their performance were strong and what could be improved. Know how to write down/record a sequence of movements to create a dance routine.	Know how to develop sequences in the style of a specific dance. Know the impact of increased poise, balance and coordination can have on a dance. Know that dance can communicate an idea, as well as feelings and narratives. Know how to choreograph a dance either individually, with a partner or small group in a creative way. Know and can state what particular aspects of their performance were strong and what could be improved. Know how to write down/record a sequence of movements to build on a previously learnt dance routine.	Know how to demonstrate strong and controlled movements through a dance sequence. Know how to perform dances with confidence over a range of stimuli. Know how to create complex sequences demonstrating a full range of movements. Know a range of technical dance vocabulary to support development of dance sequences. Know how to use props for a purpose. Know and can state what particularly aspects of their performance were strong and what could be improved. Know how to write down/record a sequence of movements to build on a previously learnt dance routine. Understand how to edit and improve when necessary.





Skills	Skills	Skills	Skills	Skills	Skills	Skills
Experiment with different ways of	Begin to demonstrate feelings and moods	React to stimuli including pictures, writing and music	Discuss relevant ideas when composing dance	Begin to compose and perform sequences with a	Compose and perform sequences with a number	Compose and perform sequences with a number
moving.	through movement.	when performing dance and gymnastics sequences.	sequences.	number of elements.	of elements including: call and response, unison,	of elements including: call and response, unison,
Move freely and with pleasure and	Improvise alone, linked to stimuli.	Begin to move with spatial	Begin to remember and perform increasingly	Dance with expression, changes of speed and	cannon, repetition.	cannon, repetition.
confidence in a range		awareness, care and	complex sequences.	levels of the body to	Recap all elements - poise,	Use dramatic expression
of ways, in time to the music.	Vary movements and pace of movement.	consideration.	Use different levels	begin to respond to the music and the beat with	balance, co-ordination.	in dance movements and motifs.
Complete simple	Change of direction and	Learn movements (lunge, shoulder roll, squats,	effectively.	some accuracy.	Create sequences - write down sequences.	Demonstrate consistent
sequences in response to different stimulus.	level.	punches).	Can use everyday movements (running,	Create patterns with groups – adult led.	Create a performance to	precision when performing dance
	Mirror the movements of another.	Communicate mood and feeling based on stimuli.	jumping etc.) to create dance moves.	Repeat moves linked to	convey a story or mood -	sequences.
				the music (chorus and	responding to the beat	Respond to the music and
	Build a sequence of movements (min 3 actions).	Begin to respond to the beat of the music.	Vary tempo and energy.	verses).	and timings with some accuracy.	beat with accuracy.
		Call and response - adult	Recognise and begin to respond to the beat of the	Write down sequences/ record routine (adult led).	Give and receive feedback	Incorporate props into a dance routine.
		led.	music.	Perform and feedback,	with groups and then edit appropriately.	Perform with accuracy,
		Sequence movements with a clear start and finish.	Use unison and cannon within sequences.	responding to constructive criticism.	,	confidence, good posture.
			Incorporate all elements within performances.			Give, receive and respond to feedback.
			Remember and repeat a dance.			
			Begin to feedback and respond to peers.			





KNOW TO THE UPPER	
ways, such as walking, running, hopping, skipping, dalloping and striding. Know how to use a ball, rolling and receiving individually and with a partner. Know how to use hands or feet to pass a ball around different body parts. Know how to part and bounce a ball downwards. Know how to pat and bounce a ball downwards. Know how to pat and bounce a ball downwards. Know how to pat and bounce a ball downwards. Know how to balance. Kn	ow to transition in attacking phase to a defensive of play. Their role within a ind how to tely perform this ow and when to: ke, smash or dig. ow to strike a ball ecision in the ad direction. then to change ent to meet the





Skills:	Skills:	Skills:	Skills:	Skills:	Skills:	Skills:
Be able to control a coordinate moveme when using difference equipment. Be able to play and take part in games following simple rule.	individually and as part of a team. Be able to send and receive an object.	Begin to develop simple tactics within games. Be able to compete individually and as a team. Recognise an opponent and a team mate. Move freely in game situations including when using equipment.	Begin to retain possession when passing and moving in team games. Apply appropriate tactics to invasion game situations in order to defend/attack/regain possession. Move freely in game situations including when using equipment. Strike a moving object using appropriate equipment. Return a shot (and serve) in a game using forehand and backhand. Use tactics to get an opponent out.	Travel with ball in hand and dribbling, dodging opponents in a variety of ways. Be able to retain and regain possession when passing, dribbling and dodging in team games. Discuss and apply appropriate tactics in invasion games situations. Throw and catch in a range of games situations. Strike a moving object using appropriate equipment. Return a shot (and serve) in a game using forehand, backhand, and half volley shots. Use tactics to get an opponent out.	Be able to retain and regain possession when passing, dribbling and dodging in team games. With some guidance also recognising the similarities and differences across sports. Discuss, apply and adapt appropriate tactics in invasion games situations. Strike a bowled ball. Bowl and field in order to get an opponent out. Return a shot in a game using forehand, backhand, volley and half volley shots.	Be able to retain and regain possession when passing, dribbling and dodging in team games; recognising the similarities and differences across these sports. Discuss, apply and adapt appropriate tactics in invasion games situations. Strike a stationary ball in a variety of ways. Strike a stationary ball with equipment modified for the task. Return a shot in a game using a set, spike, dig and smash.





	Knowledge:	Knowledge:	Knowledge:	Knowledge:	Knowledge:	Knowledge:	Knowledge:
Athletics	Know how to run with control, changing pace and direction showing good posture and balance. Have an awareness of the space and safety of others. Know how to roll and throw with increasing accuracy. Know how to jump, land and sink down safely. Know how to safely explore jumping high and jumping far. Understand competition and how to improve a personal best.	Know how to run with a different technique for different speeds and distances. Know how to use body positions and equipment when throwing in different situations. Know a variety of jumping techniques for distance and height and how to perform a simple sequence of jumps. Understand competition and how to improve a personal best.	Know how to develop running techniques for short distances and following a curved line. Know how to run over a series of hurdles without knowing them down. Know how to push throw (underarm) and pull throw (overarm). Understand how to use arms to affect jumping for height and jump with control. Understand competition and can compete against myself and others.	Know how to run at fast, medium and slow speeds; changing speed and direction. Can take part in a relay, remembering/knowing when to run and what to do. Know how to increase the distance that a thrown object travels through effective technique.	Know how to sprint over a short distance and understands that a sprint style can't be sustained over a long distance. Know how to jump in different ways. Know how to throw in different ways and hit a target (at appropriate distance), when needed. Know the role of a team player in a relay situation.	Know how to show control when taking off and landing. Know how to throw with increasing accuracy. Know how to combine running and jumping in the context of a triple jump.	Know how to demonstrate stamina and increase strength.





Skills:	Skills:	Skills:	Skills:	Skills:	Skills:	Skills:
Running	Running	Running	Running	Running	Running	Running
Demonstrate running in	Demonstrate varying	Begin to identify different	Identify and demonstrate	Begin to combine running	Accelerate from a variety	Recap, practise a
different ways with	running pace and speed,	techniques for running at	how different techniques	with jumping over hurdles.	of starting positions and	refine an effecti
confidence and control,	showing good posture and	pace and over a distance.	can affect performance.		select preferred position.	sprinting techniq
for different purposes	balance.			Understand the		including reaction
(e.g. fast and slow).		Begin to maintain and	Begin to use an appropriate	importance of adjusting	Continue to practise and	_
(0.g. 1451 and 510W).	Begin to show the	control a run over	technique for sprinting (up	running pace to suit the	refine technique for	Build up speed qu
Jumping	difference between	different distances.	to 60m) and over a longer	distance being run.	sprinting, focusing on an	for a sprint finish
oumping	sprinting and jogging.		distance (up to 1000m).		effective sprint start.	,
Demonstrate jumping in	.	Jumping		Take part in a relay.		Run over hurdles
a range of ways,	Jumping	' '	Focus on arm and leg action	, ,	Select the most suitable	fluency, focusing
landing safely, e.g.		Demonstrate combining	to improve sprinting	Jumping	pace for the distance and	lead leg technique
using different foot	Perform different types of	different jumps together	technique.	' '	fitness level in order to	consistent stride
patterns.	jumps, landing safely, with	with some fluency and	'	Learn how to combine a	maintain a sustained run.	pattern.
Throwing	confidence and control.	control.	Jumping	hop, step and jump,		
inrowing				including a run-up where	Identify and demonstrate	Accelerate to pas
Demonstrate throwing	Throwing	Develop an effective	Use one and two feet to	necessary.	stamina, explaining its	competitors. Wor
underarm with some		technique for jumping with	take off and to land with.	,.	importance for runners.	team to competit
coordination and	Begin to show a variety of	accuracy and control and		Land safely and with	l mper rance for ranners.	perform a relay.
	throwing techniques, e.g.	using arms to jump for	Develop an effective take-	control.	Jumping	po. 70 a : 0.a/.
accuracy when aiming	underarm and overarm.	height.	off for the standing long	661111 61.		Confidently and
at a target.	ander arm and over arm.	neight.	jump.	Throwing	Improve techniques for	independently sel
	Demonstrate throwing	Throwing	Jump.	Thi ownig	jumping for distance.	most appropriate
	towards a target with	Thi owing	Develop an effective flight	Use a range of techniques	Jumping for distance.	for different
	increasing accuracy.	Throw different types of	phase for the standing long	performing an underarm	Perform an effective	distances and dif
	mer easing accuracy.	equipment in different	jump.	or overarm throw with	standing long jump.	parts of the run.
		ways, for accuracy,	Jamp.	greater accuracy and over	Tanding long jump.	pariso, merun.
		distance and height.	Land safely with some	a longer distance.	Perform the standing	Demonstrate end
		aistunce una height.	control.	a longer distance.	triple jump with increased	and stamina over
			COMITOI.	Perform a pull throw	confidence.	distances in orde
			Throwing	(javelin).	confidence.	maintain a sustair
			i ni owing	(Juvenn).	Develop an effective	mamam a sustair
			Liga a names of tachnisus			Tumping
			Use a range of techniques		technique for the	Jumping
			performing an underarm or		standing vertical jump	Navalan Alica Acidi
			overarm throw.		(jumping for height)	Develop the techi
					including take-off and	for the standing v
					flight.	iump.





			Land safely and with control. Measure the distance and height jumped with accuracy. Throwing Perform a fling throw (discuss). Throw a variety of implements developing accuracy and using a range	Maintain control at each of the different stages of the triple jump. Land safely and with control. Develop and improve techniques for jumping for height and distance and support others in improving performance. Perform and apply different types of jumps
			distance of throws. Continue to develop techniques to throw for increased distance.	activities including measuring the jumps with confidence and accuracy. Throwing Perform a heave throw. Measure and record the
				support others in improving personal bests. Develop and refine techniques to throw for accuracy.





		Knowledge:	Knowledge:	Knowledge:	Knowledge:
		Know how to read a map in a familiar context.	Know how to follow a route safely.	Know how to design a map for others to follow in a more demanding familiar	Know how to design a map for others to follow in a more demanding
		Know how to use clues to follow a route.	Know how to follow a route within a time limit.	context (school site). Know the approximate	familiar context (school site).
Outdoc		Know how to create a route and record it as a simple map.	Recognise the body's limitations. Know how to solve problems within a given	amount of time that their own designed route should take and be able to follow a set route within an allocated time limit.	Know the approximate amount of time that their own designed route should take and is able to follow a set route within
Outdoor and Adventurous Activities (OAA)			context.	anocarea rime imiri.	an allocated time limit. Follow a mixed terrain
dventurou					route along and through a range of environments.
ıs Activi					Follow a map to an unknown location.
ties (OA					Plan a strategy with others and navigate a route competitively.
٤		Skills:	Skills:	Skills:	Skills:
		Create maps and courses - communicating effectively. Work as a team to solve	Plot a course to find the most efficient route to a target.	Use maps and symbols to complete courses using orienteering skills and equipment.	Use maps and symbols to complete courses using orienteering skills and equipment.
		problems	Navigating courses with constraints and limitations	Map of the school site.	Complete obstacle courses as part of a team
				Navigate through the school.	and alone.





			Knowledge:
Swimming			Know how to stay safe in and around water.
			Know how to perform front crawl, breaststroke, butterfly and backstroke.
			Know how to breath effectively when swimming.
			Skills:
			Swim competently, confidently and proficiently over a distance of at least 25 metres.
			Uses a range of strokes effectively - e.g - front crawl, back crawl, backstroke and breaststroke.
			Know how to stay safe in water and recall survival tactics
			Performs safe self-secure in different water based situations